

FORCE1 **ORBITER**

INSTRUCTION MANUAL



1. Keep fingers away from blades at all times.
2. For indoor use.
3. Do not launch at people or animals.
4. Keep away from face, eyes and hair.
5. Tie hair back, wear a hood or a hat to avoid entanglement.
6. Ages 8 and up. Always fly under adult supervision.
7. Make sure people around you are aware you are playing with this toy. Keep your eyes on the toy at all times.
8. Always turn **OFF** when not in use or when charging.
9. Only use the included USB cable.
10. Keep this user manual as it contains important information.

CONTENTS:



ORBITER



REMOTE

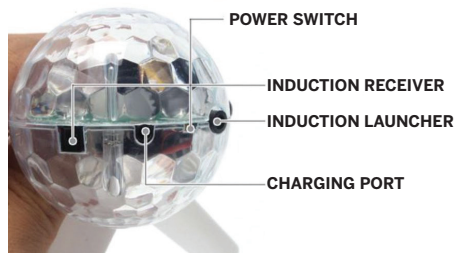


USB CABLE

- 2 x Orbiter
- 2 x Remote Control
(Built-in button battery: 1 X CR1220)
- 2 x USB Cable
- 1 x Instruction Manual

For fast, friendly service contact us at
support@force1rc.com

INSTRUCTIONS:



ON/OFF
BUTTON

On the bottom of the Orbiter, from left to right, are: induction receiver, charging port (use the USB cable to charge the Orbiter when out of power), power switch (turns the Orbiter ON/OFF), induction launcher. Slide switch to turn the Orbiter ON, release the Orbiter from your hand and let it fly up; the colorful LED lights illuminate and reflect.

TO CONTROL THE ORBITER

1. To start the Orbiter, flip the small black ON/OFF switch, located on the bottom of the Orbiter, to the "ON" position.
 - When the lights come ON, hold the Orbiter in a straight up position.
 - **CAUTION:** The blades spin fast and start automatically within 2-3 seconds of powering on the Orbiter. Keep fingers, face and hair away from the blades at all times!
 - Release the Orbiter from your hand and let it fly up.
2. To stop the Orbiter, aim the remote directly at the orbiter and press the "ON/OFF" button on the remote.

The Orbiter will stop flying but the switch is still "ON."

NOTE: When the Orbiter is flying and there are no objects directly beneath it, press the "ON/OFF" button on the remote, then the Orbiter will return to the ground.
3. To play again just press the "ON/OFF" button on the remote once more.

When you have finished playing, press the "ON/OFF" button again.

Note: The remote control does not control the flight direction.

It only powers the Orbiter ON/OFF.
4. Flip the switch on the bottom of the Orbiter to "OFF" after each use and to charge it.
5. Do not over charge the Orbiter. Remove from the charger once fully charged and do not leave the Orbiter charging unattended.

CORRECT USE



NOTE: When launching the Orbiter hold it as pictured, keeping fingers away from the spinning blades. Always hold it upright, not at an angle as it will fly in the direction it's tilted.



CHARGING

1. Turn the power switch located on the bottom of the orbiter to "OFF."
2. Connect the USB cable to the Orbiter and plug into a USB port.
3. The red light will turn off once the Orbiter is charged.
4. Charging time is approximately 20 minutes. Flying time is approximately 5 minutes.

NOTE: This toy is for ages 8+. Adult supervision is required at all times when children are playing with this toy. Force1 RC cannot be held liable for injury or property damage of any kind. Upon use of this product, the end user assumes responsibility.



LEARN MORE
ABOUT FORCE1
force1rc.com



For fast, friendly service contact us at
support@force1rc.com